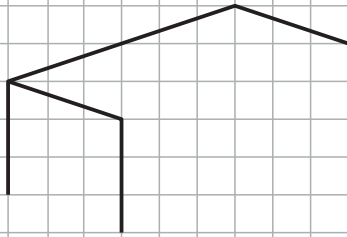
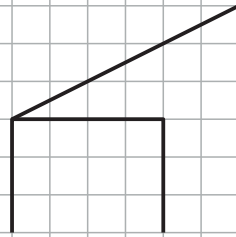


1 Maak de volgende tekeningen van ruimtelijke figuren af.
Denk aan de stippellijnen!

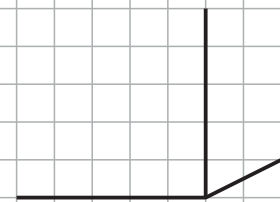
(met dank aan Hanneke Bannink voor de eerste versie)



balk



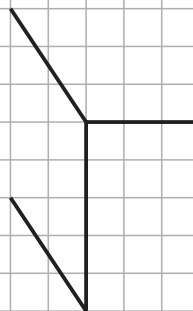
balk



kubus



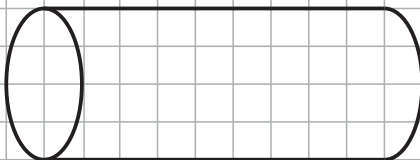
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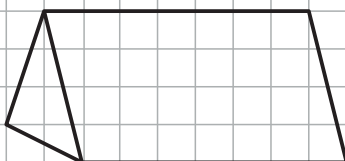
balk



(regelmatige)
4-zijdige piramide



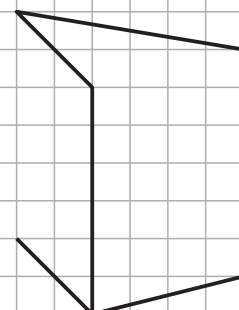
cilinder



(3-zijdig) prisma



balk



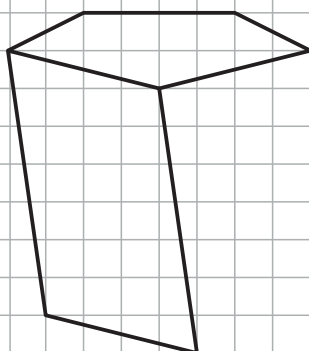
3-zijdig prisma



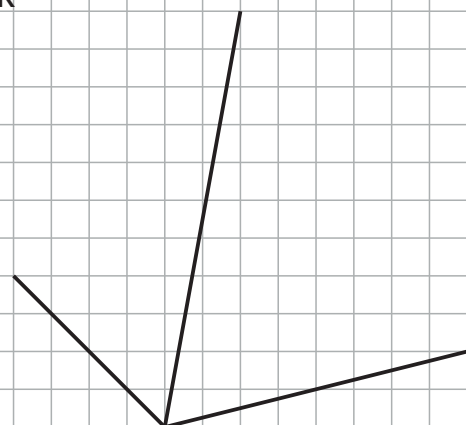
balk



balk

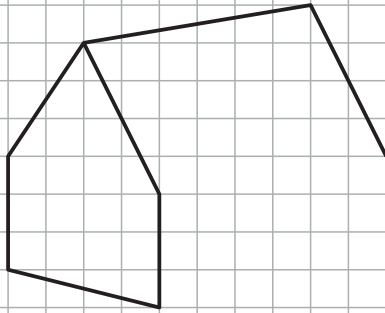


5-zijdig prisma



3-zijdige piramide

2 Maak de volgende tekeningen van ruimtelijke figuren af. Denk aan de stippellijnen!



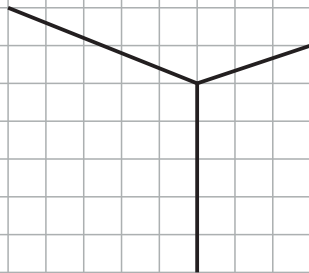
5-zijdig prisma



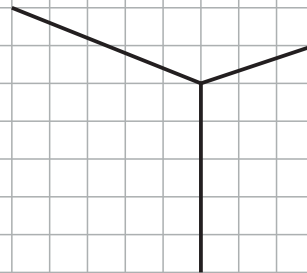
balk



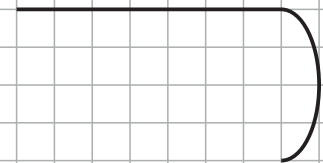
balk



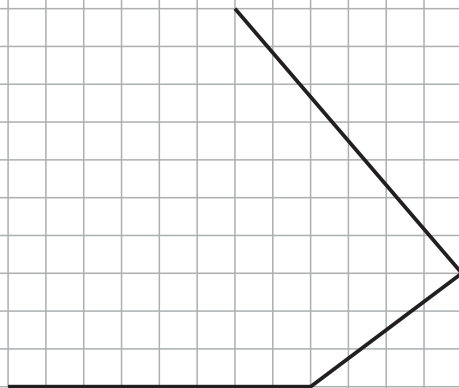
balk



3-zijdig prisma



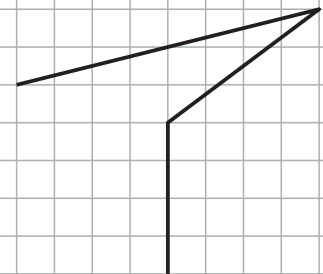
cilinder



(regelmatige)
4-zijdige piramide

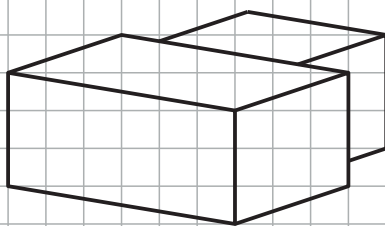


balk

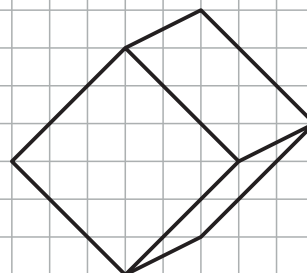


3-zijdig prisma

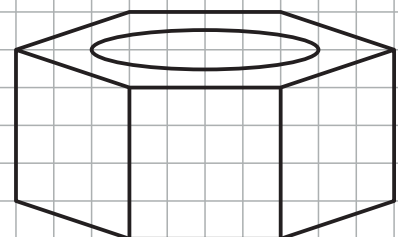
Teken in de onderstaande figuren de stippellijnen.



2 balken tegen elkaar



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moertje